



# Linux Routers and Community Networks

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Lab 3: Firewall configuration

Description

Iptables  
Fundamentals

Creation of  
rules

Types of rules

Quick edition

Lab setup

Firewall in  
OpenWrt

## Parts

- I Introduction
- II Lab 1: Basic Network Configuration
- III Lab 2: RIP and OSPF
- IV **Lab 3: Firewall configuration**
- V Lab 4: Community Networks
- VI Lab 5: Network Management



Lab 3: Firewall configuration

Description

Iptables Fundamentals

Creation of rules

Types of rules

Quick edition

Lab setup

Firewall in OpenWrt

## Part IV

# Lab 3: Firewall configuration

### Outline

- Description
- Iptables Fundamentals
- Creation of rules
- Types of rules
- Quick edition
- Lab setup
- Firewall in OpenWrt



### Objectives

- At the heart of Linux firewall configuration there is the `iptables` command.
- Objectives of this lab:
  - Getting familiar with the basic usage of `iptables`.
  - Use OpenWrt firewall configuration `web interface`.



Lab 3: Firewall configuration

Description

Iptables Fundamentals

Creation of rules

Types of rules

Quick edition

Lab setup

Firewall in OpenWrt

## Part IV

# Lab 3: Firewall configuration

### Outline

- Description
- Iptables Fundamentals
- Creation of rules
- Types of rules
- Quick edition
- Lab setup
- Firewall in OpenWrt



## Lab 3: Firewall configuration

# Iptables Fundamentals

Lab 3: Firewall configuration

Description

Iptables Fundamentals

Creation of rules

Types of rules

Quick edition

Lab setup

Firewall in OpenWrt

### Iptables terminology

- The iptables command allows you to filter and/or modify some fields of the packets as they move through different stages (or **chains**) of the IP layer of the Linux machine.
- These **built-in chains** are PREROUTING, FORWARD, POSTROUTING, INPUT and OUTPUT.
- When the packet moves through one of these chains, the IP layer consults the **tables** where the iptables command makes possible to add **rules**.
- An action, or **target**, is applied to packets that match the expression specified in a rule. These tables are mangle, filter and nat.



# Lab 3: Firewall configuration

## Iptables Fundamentals

Lab 3: Firewall configuration

Description

Iptables Fundamentals

Creation of rules

Types of rules

Quick edition

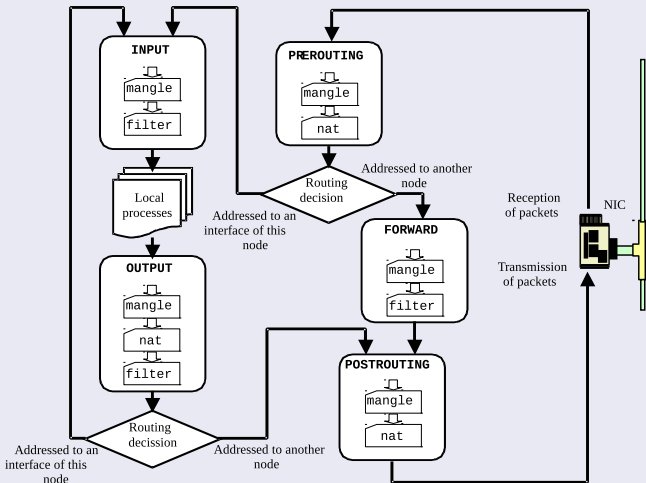
Lab setup

Firewall in OpenWrt

### Tables

- The `mangle` table allows you to add rules that **change some of the fields** of the packets, such as TTL or TOS.
- The `nat` table allows you to add rules that **change the IP addresses** of the packets. The types of rules are: `SNAT` to change the source address and `DNAT` to change the target address.
- The `filter` table allows you to add rules for **filtering**. The types of rules are: `DROP` to discard a packet and `ACCEPT` to accept it.

### Processing of IP datagrams in a Linux router

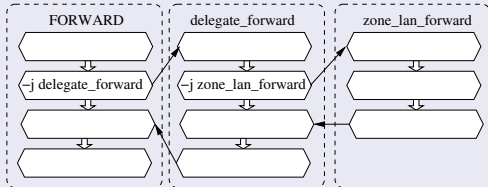






### User specified chains

- User can create **user-chains**.
- If a packet enters a built-in chain, e.g. FORWARD in the filter table, a rule can specify a jump to a user-chain within the same table.





Lab 3: Firewall configuration

Description

Iptables Fundamentals

Creation of rules

Types of rules

Quick edition

Lab setup

Firewall in OpenWrt

## Part IV

# Lab 3: Firewall configuration

### Outline

- Description
- Iptables Fundamentals
- **Creation of rules**
- Types of rules
- Quick edition
- Lab setup
- Firewall in OpenWrt



## Generic iptables command

```
iptables [-t <table>] <command> <expression> -j <rule type>
```

- If the table is not indicated, the rule is considered to be applied to **filter** table.
- The expression (or **match**) identifies which are the packets in which the rule has to be applied.
- The type of rule (or **target**) identifies what has to be done with the packet matching the rule: DROP, ACCEPT, SNAT, DNAT or jump to a user-chain.



## Commands

- **-A <chain>**: **adds a rule** to the table of the chain <chain>. **Example:** iptables -A INPUT ....
- **-D <chain> <n>**: **removes the rule <n>** from a table of <chain>. **Example:** iptables -D INPUT 1.
- **-I <chain> <n> ...**: **inserts a rule in the line** that is specified. **Example:** iptables -I INPUT 1 --dport 80 -j ACCEPT
- **-L <chain>**: **lists the rules** of a table of <chain>.
  - -n not translate numerical addresses into names.
  - -v verbose.
  - --line show the number of the rule.**Example:** iptables --line -nvL INPUT.
- **-P <chain>**: specifies the **default rule**. ACCEPT if not specified. **Example:** iptables -P INPUT DROP.



## Generic expressions

- `-p <protocol>`: identifies a protocol.  
**Example:** `iptables -A INPUT -p tcp ...` will add a rule that will be applied for all the TCP packets to the filter table of the `INPUT` chain.
- `-s <@IP src>`: identifies a packet with `<@IP src>`. A mask can be added, and `!` denies the expression.  
**Example:** `iptables -A INPUT -s ! 192.168.0.0/24 ...` will add a rule to the `filter` table of the `INPUT` chain that will be applied for all the packets with a source `@IP` that doesn't belong to the range `192.168.0.0/24`.
- `-d <@IP destination>`: same for destination address.
- `-i <input-interface>`: input interface. It can be only applied in the chains `INPUT`, `FORWARD` and `PREROUTING`.  
**Example,** `iptables -A INPUT -i eth0 ...` will add a rule that will be applied for all the packets that will arrive from the `eth0` interface.



## TCP Expressions

Can be only applied for the TCP protocol: `-p tcp`.

- `--sport <src-port>`: TCP packets with `<src-port>`. **Range:** `initial:final` can be specified. Otherwise, the initial value that will be indicated is 0 and, if not, the final value that will be indicated is 65535.

**Example:** `iptables -A INPUT -p tcp --sport 1024: ...` will apply the rule for all the TCP packets with a port number  $\geq 1024$ .

- `--dport <dst-port>`: same for the **destination port**.
- `--tcp-flags <flag list> <flags list to 1>`: look at the packets of the `<flag list>` which flags have only a value equal to 1 if they are included in `<flags list to 1>`. Flags can be SYN, FIN, ACK, RST, URG, PSH, ALL, NONE.

**Example:** `iptables -p tcp --tcp-flags SYN,RST,ACK SYN ...` will apply the rule for all the packets with the flag SYN enabled and the RST and ACK to 0.



## UDP Expressions

Can be only applied for the UDP protocol: `-p udp`.

- `--sport <src-port>`: same as stated before for TCP.
- `--dport <dst-port>`: same as stated before for TCP.

## ICMP Expressions

Can be only applied for the ICMP protocol: `-p icmp`.

- `--icmp-type <type>`: identifies the `icmp` packets of the type `<type>`. If you execute `iptables -p icmp --help` a list of the possible types will be given.



## State Expressions

Regarded as *no implicit*: `-p state`.

States can be: NEW, ESTABLISHED and RELATED.

- `--state <state list>`: identifies `<state list>`.

**Example:** `iptables -m state --state RELATED, ESTABLISHED ...` will apply the rule to the packets of the connections in one of these states.





Lab 3: Firewall configuration

Description

Iptables Fundamentals

Creation of rules

Types of rules

Quick edition

Lab setup

Firewall in OpenWrt

## Part IV

# Lab 3: Firewall configuration

### Outline

- Description
- Iptables Fundamentals
- Creation of rules
- Types of rules
- Quick edition
- Lab setup
- Firewall in OpenWrt



## Lab 3: Firewall configuration

# Types of rules

Lab 3: Firewall configuration

Description

Iptables Fundamentals

Creation of rules

Types of rules

Quick edition

Lab setup

Firewall in OpenWrt

## The DNAT rule

```
iptables [-t <table>] <command> <expression> -j DNAT
```

- Used with the option `--to-destination`.
- Can be put only in the `nat` table of the `PREROUTING` and `OUTPUT` chains.
- An address or a range of addresses can be specified (and the connections will be randomly distributed among the specified addresses, in other words, a load-balancing will be done).
- In case of an expression `TCP` or `UDP` a port or a range or ports can also be indicated (to distribute the connections among the range of ports).

### Example:

```
~# iptables -t nat -A PREROUTING -p tcp -d 200.10.10.10 --dport 80 \  
~#     -j DNAT --to-destination 192.168.10.10-192.168.10.20:80-100
```



## The SNAT rule

```
iptables [-t <table>] <command> <expression> -j SNAT
```

- Used with the option `--to-source`.
- Can be put only in the `nat` table of the `POSTROUTING` chain.
- An address or a range of addresses can be specified (and the connections will be randomly distributed among the specified addresses, in other words, a load-balancing will be done).
- In case of an expression `TCP` or `UDP` a port or a range or ports can also be indicated (to distribute the connections among the range of ports).

### Example:

```
~# iptables -t nat -A POSTROUTING -p tcp -o ppp0 \  
~# -j SNAT --to-source 200.10.10.10-200.10.10.20:1024-32000
```



### The Masquerade rule

```
iptables [-t <table>] <command> <expression> -j MASQUERADE
```

- used as the SNAT target, but it does not require any `--to-source`: the address of an interface is applied to all outgoing packets.

#### Example:

```
~# iptables -t nat -A POSTROUTING -p tcp -o ppp0 -j MASQUERADE --to-ports 1024-20000
```



Lab 3: Firewall configuration

Description

Iptables Fundamentals

Creation of rules

Types of rules

Quick edition

Lab setup

Firewall in OpenWrt

## Part IV

# Lab 3: Firewall configuration

### Outline

- Description
- Iptables Fundamentals
- Creation of rules
- Types of rules
- Quick edition
- Lab setup
- Firewall in OpenWrt



### Saving iptables configuration to file

- The command:

```
~# iptables-save > cc
```

dumps all the configuration command that iptables is executing and readdress them to the file `cc`.

- You can edit this file and replace the new configuration of iptables with the command:

```
~# iptables-restore cc
```



Lab 3: Firewall configuration

Description

Iptables Fundamentals

Creation of rules

Types of rules

Quick edition

Lab setup

Firewall in OpenWrt

## Part IV

# Lab 3: Firewall configuration

### Outline

- Description
- Iptables Fundamentals
- Creation of rules
- Types of rules
- Quick edition
- Lab setup
- Firewall in OpenWrt



Lab 3: Firewall configuration

Description

Iptables  
Fundamentals

Creation of  
rules

Types of rules

Quick edition

Lab setup

Firewall in  
OpenWrt

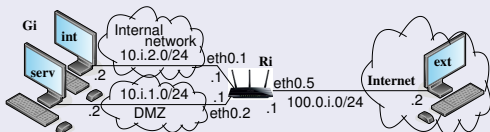
### Install Apache server

- 1 Install Apache server in the PCs. It will be used as web server.

```
~# apt-get update  
~# apt-get install apache2
```

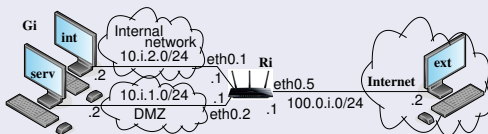


## Configuration of the network



- 1 Each group  $i$ ,  $i = 1, \dots, 10$  will configure the network of the figure.
- 2 Disable the default OpenWrt firewall configuration.
- 3 The PC **ext** represents a host in the Internet. **ext** must be configured with no default route such that it can only reach the public address of the router **Ri**.
- 4 The PC **serv** represents a server in the DMZ.
- 5 The PC **int** represents a host in the internal network.
- 6 Configure the network DMZ and the Internal network. Verify that the router **Ri**, **serv** and **int** can reach each other, but **ext** cannot reach **serv** and **int**.

## SNAT



- 1 Execute the following command in Ri:

```
Ri:~# iptables -t nat -A POSTROUTING -o eth0.5 -j SNAT --to-source 100.0.i.1
```

- 2 Check that now `serv` and `int` can reach `ext` but not vice-versa, why? Check by executing `tcpdump` in `eth0.1`, `eth0.2` and `eth0.5` of `Ri` how the firewall change the IP addresses.



# Lab 3: Firewall configuration

## Lab setup

### Lab 3: Firewall configuration

Description

Iptables  
Fundamentals

Creation of  
rules

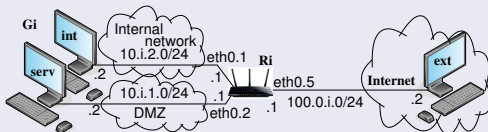
Types of rules

Quick edition

Lab setup

Firewall in  
OpenWrt

## DNAT



- 1 Execute the following command in Ri:

```
Ri:~# iptables -t nat -A PREROUTING -p tcp -i eth0.5 -d 100.0.0.1 --dport ssh \  
Ri:~# -j DNAT --to-destination 10.0.0.2
```

- 2 Check that now ext can connect to the ssh server of serv (for example, by executing `ssh root@100.0.0.1`), but if it pings to serv it doesn't reply, why?
- 3 Check that ext has not access to any other service of the serv (for example, web).
- 4 Which is the rule that should be executed in order to get to ping from ext to serv?, and to get to connect to the web server of serv? Try the rules.



# Lab 3: Firewall configuration

## Lab setup

Lab 3: Firewall configuration

Description

Iptables  
Fundamentals

Creation of  
rules

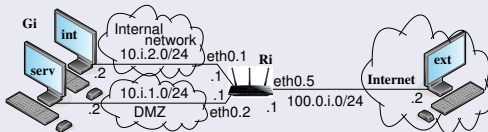
Types of rules

Quick edition

Lab setup

Firewall in  
OpenWrt

### Default rules

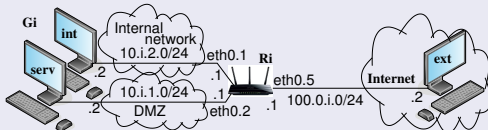


- 1 Execute the commands in Ri (do not delete the previous ones):

```
Ri:~# iptables -P INPUT DROP  
Ri:~# iptables -P OUTPUT DROP  
Ri:~# iptables -P FORWARD DROP
```

- 2 Check that none of the PCs is now reachable. Why?

## Forwarding rules

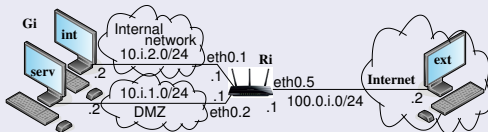


## ① Execute the commands in Ri:

```
Ri:~# iptables -A FORWARD -i eth0.2 -o eth0.5 -j ACCEPT
Ri:~# iptables -A FORWARD -i eth0.5 -o eth0.2 -m state \
Ri:~# --state ESTABLISHED,RELATED -j ACCEPT
```

- ② Check that now `serv` can ping to `ext` but not vice-versa. Why?
- ③ Check that now `serv` can access to any of the services of `ext` (for example, try `ssh`) but not vice-versa. Why?

## Forwarding rules

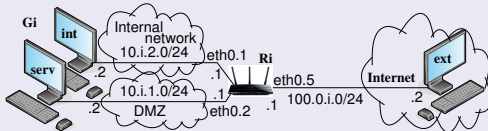


## 1 Execute the command in Ri:

```
Ri:~# iptables -A FORWARD -p tcp -i eth0.5 -o eth0.2 -d 10.i.1.2 -j ACCEPT
```

- 2 Check that now that ext can connect to the ssh server of serv but int cannot. Why?
- 3 Check that ext only can access to the ssh server of serv (check for example that ext cannot access the web server of serv), why?
- 4 Configure the firewall in order to get ext to ping serv.

## Forwarding rules

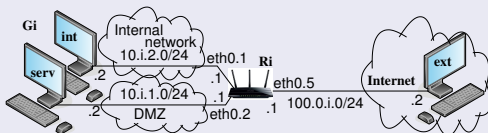


## 1 Execute the commands in Ri:

```
Ri:~# iptables -A FORWARD -i eth0.1 -o eth0.2 -j ACCEPT
Ri:~# iptables -A FORWARD -i eth0.2 -o eth0.1 -j ACCEPT
```

## 2 Now serv and int can see each other, but they don't reach Ri. Why?

## Forwarding rules



## 1 Execute the commands in Ri:

```
Ri:~# iptables -A INPUT -p icmp -i eth0.1 -d 10.i.2.1 -j ACCEPT
Ri:~# iptables -A OUTPUT -p icmp -o eth0.1 -s 10.i.2.1 -m state \
Ri:~# --state ESTABLISHED,RELATED -j ACCEPT
```

- 2 Now `int` can ping to `Ri`, but cannot have access to any of the services of `Ri`. Why? Execute the commands that are necessary to get `serv` to have the same restrictions when accessing to `Ri` than those that `int` has.





# Lab 3: Firewall configuration

## Lab setup

### Lab 3: Firewall configuration

Description

Iptables  
Fundamentals

Creation of  
rules

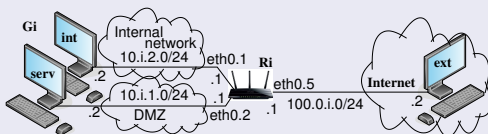
Types of rules

Quick edition

Lab setup

Firewall in  
OpenWrt

## Firewall design



Remove the previous configuration of the firewall and design a configuration that meets the following:

- 1 `int` is the only host which can connect to the ssh server of `Ri`. `int` has not to be able to connect to any other service of `Ri`.
- 2 `int` is able to connect to the ssh server of `ext`, but neither any other of the services of `ext` nor to any other host of the Internet. `ext` must not be able to start a connection to `int`, nor even to do a ping.
- 3 `ext` is able to connect to the web server of `serv`, and ping `serv`, but neither any other of the services of `serv` nor to any other host of the internal network.



Lab 3: Firewall configuration

Description

Iptables Fundamentals

Creation of rules

Types of rules

Quick edition

Lab setup

Firewall in OpenWrt

## Part IV

# Lab 3: Firewall configuration

### Outline

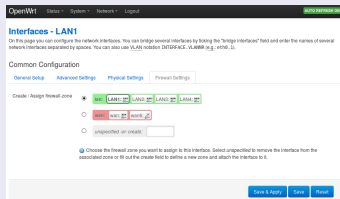
- Description
- Iptables Fundamentals
- Creation of rules
- Types of rules
- Quick edition
- Lab setup
- Firewall in OpenWrt



## Firewall configuration using the web interface

- 1 Using the WI, assign LAN1, LAN2, LAN3 and LAN4 to the lan firewall-zone:

Network -> Interfaces -> Edit



- 2 Start the OpenWrt firewall (System -> Startup -> firewall -> Enable -> Start) and use iptables-save to observe the configuration.
- 3 Use the OpenWrt firewall WI (Network -> Firewall) to setup some options (e.g. Masquerading), and check the iptables configuration changes with iptables-save.